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## UNIVERSITY OF CAMBRIDGE INTERNATIONAL EXAMINATIONS

**International General Certificate of Secondary Education** 

## MARK SCHEME for the May/June 2011 question paper for the guidance of teachers

## 0625 PHYSICS

0625/33

Paper 3 (Extended Theory), maximum raw mark 80

This mark scheme is published as an aid to teachers and candidates, to indicate the requirements of the examination. It shows the basis on which Examiners were instructed to award marks. It does not indicate the details of the discussions that took place at an Examiners' meeting before marking began, which would have considered the acceptability of alternative answers.

Mark schemes must be read in conjunction with the question papers and the report on the examination.

• Cambridge will not enter into discussions or correspondence in connection with these mark schemes.

Cambridge is publishing the mark schemes for the May/June 2011 question papers for most IGCSE, GCE Advanced Level and Advanced Subsidiary Level syllabuses and some Ordinary Level syllabuses.



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## **Notes about Mark Scheme Symbols and Other Matters**

B marks are independent marks, which do not depend on any other marks. For a B mark to be scored, the point to which it refers must actually be seen in the candidate's answer.

M marks are method marks upon which accuracy marks (A marks) later depend. For an M mark to be scored, the point to which it refers **must** be seen in a candidate's answer. If a candidate fails to score a particular M mark, then none of the dependent A marks can be scored.

C marks are compensatory method marks which can be scored even if the points to which they refer are not written down by the candidate, provided subsequent working gives evidence that they must have known it e.g. if an equation carries a C mark and the candidate does not write down the actual equation but does correct working which shows he knew the equation, then the C mark is scored.

A marks are accuracy or answer marks which either depend on an M mark, or which are one of the ways which allow a C mark to be scored.

c.a.o. means "correct answer only".

e.c.f. means "error carried forward". This indicates that if a candidate has made an earlier mistake and has carried his incorrect value forward to subsequent stages of working, he may be given marks indicated by e.c.f. provided his subsequent working is correct, bearing in mind his earlier mistake. This prevents a candidate being penalised more than once for a particular mistake, but **only** applies to marks annotated "e.c.f."

e.e.o.o. means "each error or omission".

brackets () around words or units in the mark scheme are intended to indicate wording used to clarify the mark scheme, but the marks do not depend on seeing the words or units in brackets e.g. 10 (J) means that the mark is scored for 10, regardless of the unit given.

underlining indicates that this must be seen in the answer offered, or something very similar.

OR/or indicates alternative answers, any one of which is satisfactory for scoring the marks.

Significant Answers are acceptable to any number of significant figures ≥ 2, except if specified otherwise, or if only 1 sig. fig. is appropriate.

Units Deduct one mark for each incorrect or missing unit from an answer that would otherwise gain all the marks available for that answer: maximum 1 per question. No deduction is incurred if the unit is missing from the final answer but is shown correctly in the working.

Fractions These are only acceptable where specified.

Extras Ignore extras in answers if they are irrelevant; if they contradict an otherwise correct response or are forbidden by mark scheme, use right + wrong = 0

Ignore Indicates that something which is not correct is disregarded and does not cause a right plus wrong penalty.

Not/NOT Indicates that an incorrect answer is not to be disregarded, but cancels another otherwise correct alternative offered by the candidate i.e. right plus wrong penalty applies.

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1 (a) scalar, vector, scalar, vector, scalar B3 C1 (b) (i) (average speed) = distance / time OR 18/1.2  $= 15 \, \text{m/s}$ **A1** C1 (ii) (time =) (total) distance / speed OR 21/15 = 1.4 s**A1** (iii) air resistance / friction / force opposing motion **B1** (iv) velocity changes because direction changes B1 [9] 2 (a) kinetic energy (of the package / belt / motor) heat / thermal / internal energy / work done against friction sound energy B2 **(b)**  $mgh ext{ OR } 36 \times 10 \times 2.4$ C1 = 864 J OR Nm Α1 (c) P = E/t in any form: words, symbols or numbers C1 OR E/t OR 864 / 4.4 = 196 W OR J/s **A1** (d) P = E/t in any form, words or symbols OR mass is increased AND power is constant **B1** increase in potential energy of mass is greater **B**1 OR work done / energy used (to raise mass) is greater [9] speed reduced / time taken is longer B1 3 (a) force AND **B1** perpendicular distance (of force) from the point. (b) (i) downward arrow at centre of bar **B1** (ii) 0.5(0) m / 50 cm **B1** (iii) 40 × 1.2 OR 48 seen anywhere C1 (+) 30 × 0.5 0R 15 seen anywhere C1 = 63 Nm**A1** (iv)  $F \times 0.2 = 63$ C<sub>1</sub> F = 63/0.2 = 315 NΑ1 (v) make bar / B longer OR move pivot / stone to the left OR increase distance between force and pivot (by moving pivot to left) OR increase mass of the bar / B **B1** [9]

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4 (a) 330 J of heat / energy required to change 1 g of ice to water at constant temperature / at melting point / at 0 degrees C **B1** (b) (i) (B to C ice is) changing to water / melting / changing to liquid / changing state B1 (D to E water is) changing to steam / vaporising / boiling / changing to gas **B1** (ii) Sp. latent of vaporisation of water is greater than sp. latent of fusion of ice **B1** (iii) s.h.c. of ice is less than s.h.c. of water **B1** more heat required to raise temperature of water OR rate of temperature rise of water is slower OR temperature rise of water takes longer **B1** [6] 5 (a) (i) (Molecules) move randomly / in random directions (Molecules) have high speeds (Molecules) collide with each other / with walls B1 (ii) (Force is caused by) collision (and rebound) of molecules (with the walls) o.w.t.t.e C1 (iii) p = F/A OR (force =) pA OR 300 × 0.12 C1 OR 300 000 × 0.12 OR any other recognisable pressure × area = 36 kN / 36 000 N **A1 (b) (i)**  $p_1V_1 = p_2V_2 / 300 \times 0.1 \times 0.12 = p_2 \times 0.05 \times 0.12$ OR if *V* is halved, *p* is doubled OR vice versa C1  $p_2 = 600 \text{ kPa}$ Α1 (ii) (molecules) collide with walls more often o.w.t.t.e. OR more collisions with walls per second or per unit time o.w.t.t.e В1 [7]

	Pa	ge 5	5	Mark Scheme: Teachers' version	Syllabus	Pa	aper	
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6	(a)	(i)	shal	ke end of rope (e.g. from side to side / up and down	)		B1	
		(ii)		ance from crest to crest / trough to trough / any se, labelled $\boldsymbol{\lambda}$	2 adjacent poin	ts in	B1	
			dista	ance from central horizontal line to peak or trough, la	abelled A		В1	
		(iii)		ease rate of shaking end of rope (to increase frequere more quickly	ency) / shake fas	ster /	B1	
	(b)	fred	quenc ower l	w water wavelength is smaller OR waves / lines are by is constant because) speed = frequency × wavelength	closer together		B1 B1 B1	
		line sma	es / wa aller o	aves closer together in shallow water / waves in sha distance travelled in same time by waves in shallow because) speed = distance / time	•	hind	B1 B1 B1	[7]
7	(a)	dist	tance	from (principal) focus/focal point to (the centre of) t	he lens		B1	
	(b)	(i)	OR	ge can be formed on a screen is formed by rays of light meeting is formed on the opposite side of the lens from the o	object		B1	
		(ii)		straight line ray from point A to point B AND lens at intersection of ray and axis. ray from A parallel to axis, bent at lens to paintersection of ray and axis.	ass through B. j	F at	B1	
			3.	OR Ray from point A through nearer focus, <u>labell</u> lens, then parallel to axis, to point B any third ray from A to B, bent at lens	<u>ed F,</u> to lens, be	nt at	B1 B1	
		(iii)		tance from image to lens is) reduced age is) smaller			B1 B1	[7]

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8	(a)			upplied / work done (per unit charge) to arge round a (complete) circuit		B1 B1	
		p.d.	/ vol	tage across battery / power source		B1	
	(b)	(i)		IV OR $(I =) P/V$ OR $(I =) 60/240$ 25 A OR $\frac{1}{4}$ A		C1 A1	
		(ii)		V/R OR other version OR $(R = )V/I$		C1	
			OR A	(R = )240/0.25 $P = V^2/R$ or other version e.g. $(R = )V^2/P$ $(R = )240^2/60$			
			R= 9	060 Ω		A1	
	(c)	curr	ent ir	n series circuit = 240 / 972 =0.247 A		B1	
		curr OR	ent s	uits both bulbs, (so both light up so Y is correct)		B1	
		p.d.		ss bulb A = 240 × (960/972) = 237 V			
		•		ss bulb B = 240 × 12/972 = 2.96 V both bulbs, (so both light up so Y correct)		B1 B1	FO1
		p.u.	Suits	s both builds, (so both light up so i correct)		ы	[8]
9	(a)	(i)	arro	w pointing vertically downwards		B1	
		(ii)		netic fields due to current and magnet interact with ecurrent produces magnetic field.	each other		
				wire contains moving charges which experience a	force in a magnet	<u>ic</u> B1	
		(iii)	dired	ction of force unchanged		B1	
	/b\	orro	w ot	D pointing down the page		B1	
	(D)		ed p	P pointing down the page ath		B1	[5]
10	(a)	corr	ect s	ymbol for OR gate OUTPUT			
		В				B1	
						2.	
	(b)	outp	out is	low / zero / off if both inputs are low / zero / off		B1	
				high / one / on if one input is high / one / on mark is not scored if candidate puts output low whe	n both inputs high	B1	
	(c)			in doors are on if doors are open or vice versa		B1	
				s in) doors provide inputs (to gate) f gate) is connected to buzzer / warning light / alarm		B1 B1	[6]
			(0	. game, as commercial to a annual financing figure and the			[~]

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(a)	(i)	proton		B1
(	(ii)	proton and neutron		B1
		mber of protons = 47 mber of neutrons = 60		B1 B1
(c)	(i)	8 hrs +/- 0.25 hrs		B1
(	(ii)	first point plotted is half the count-rate of a poin after that point (ecf from (c)(i))	t on the curve, and 8 ho	ours B1
		second point plotted same as above or with respe	ect to first point plotted	B1
		possible points include: 16 hrs, 80 counts/s 24 hrs, 40 counts/s 13.5 hrs, 100 counts/s 21.5 hrs, 50 counts/s		
		16.5 hrs, 75 counts/s		